PROTECTION

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- So, protection is necessary (convinced?)
- Let us take an abstract approach to the subject.

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- towards the support of proprietary programs, so that a user can buy a service in the form of a program which he can only call, but not read (a proprietary compiler)

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- Messages are received one at a time in the order in which they were sent

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- This scheme provides a logically complete protection system.

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- To call B, A sends B a message specifying the parameters and then waits for B to reply
- To return, B replies with another message containing the value, if any, and then waits for another call

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- unauthorized domain Y tries to call B

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- An elaborate system of conventions is required to get processes to cooperate

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- In order to provide useful conventions for sharing among processes, it is necessary to have a systematic way of describing what is to be shared and of controlling access to shared things from various processes

Access Matrix: Object System

- three major components:
  - a set of objects – X
  - a set of domains – D
  - an access matrix or access function – A

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- In the message system, each domain was also a process and had exclusive access to its own objects and none to any others.
- This idea is now being generalized so that objects can be shared between domains

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- Note that domains are objects, and that objects do not ’live in’, or ’belong to’ domains

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- Attached to each attribute is a bit called the copy flag which controls the transfer of access

Access Matrix

	D_1	D_2	D_3	$File_1$	$File_2$	$Process_1$
D_1	*owner control	*owner control	*call	*owner *read *write		
D_2			call	*read	write	wakeup
D_3			owner control	read	*owner	

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- For example, domain 1 has 'owner' access to file 1 as well as explicit 'read' and 'write' access. It has given 'read' access to this file to domains 2 and 3

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- Entries in the access matrix are made and deleted according to certain rules

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A domain d_1 can modify the list of access attributes for domain d_2 and object x as follows

- d_1 can remove access attributes from $A_{d2,x}$ if it has 'control' access to d_2. Example: D_1 can remove attributes from rows 1 and 2

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A domain d_1 can modify the list of access attributes for domain d_2 and object x as follows

- d_1 can copy to $A_{d2,x}$ any access attributes it has for x which have the copy flag set, and can say whether the copied attribute shall have the copy flag set or not. Example: D_1 can copy 'write' to $A_{2,File_1}$

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A domain d_1 can modify the list of access attributes for domain d_2 and object x as follows

- d_1 can add any access attributes to $A_{d2,x}$, with or without the copy flag, if it has 'owner' access to x. Example: D_2 can add 'write' to $A_{2,File_2}$

Access Matrix

	D_1	D_2	D_3	$File_1$	$File_2$	$Process_1$
D_1	*owner control	*owner control	*call	*owner *read *write		
D_2			call	*read	write	wakeup
D_3			owner control	read	*owner	

A domain d_1 can modify the list of access attributes for domain d_2 and object x as follows

- d_1 can remove access attributes from $A_{d2,x}$ if d_1 has 'owner' access to x, provided d_2 does not have 'protected' access to x